

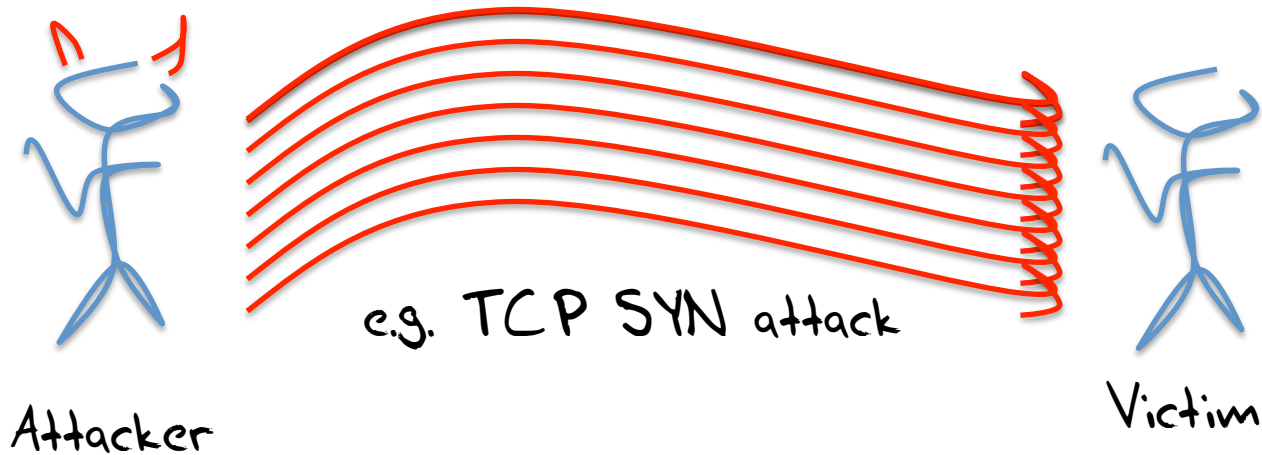
NTP and Evil

Geoff Huston, Randy Bush

The Evolution of Evil

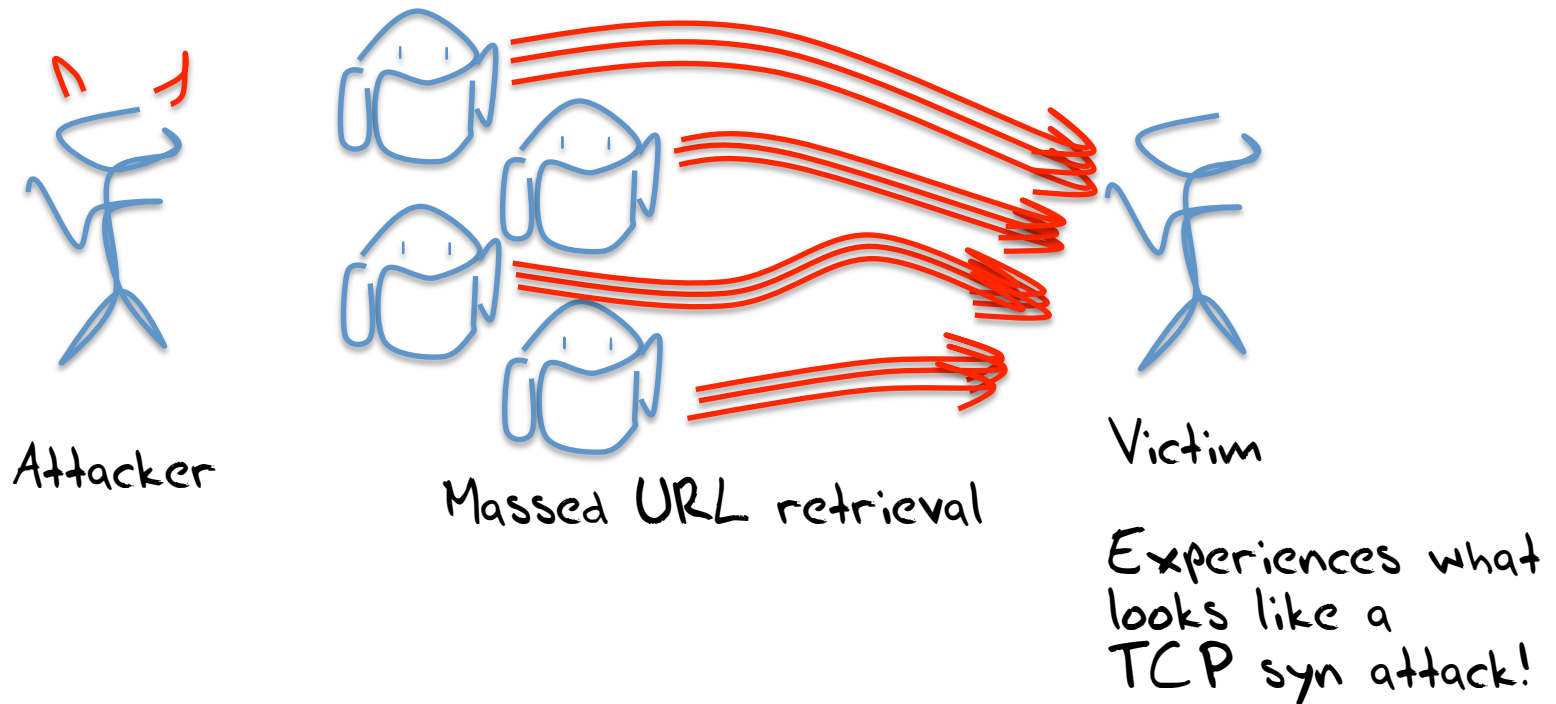
- It used to be that you sent evil packets to your chosen victim

but this exposed you, and limited the damage you could cause



The Evolution of Evil

- Then you enrolled a bot army to send evil which kept you hidden and increased the damage leverage



The Evolution of Evil

- But now you co-opt the innocent into the evil cause, and use uncorrupted servers to launch the attack

which hides the attacker(s) and uses the normal operation of servers to cause damage

UDP is a Fine Protocol

- UDP is used whenever you want a fast and highly efficient short transaction protocol
- Send a query to a server (one packet)
- And the server sends an answer (one packet)
- UDP works best when the question and the answer are small (<512 bytes), but can work on larger transactions*
- Although it's not as reliable as TCP

* The fine print (yes, you'll need to magnify this to read it!)

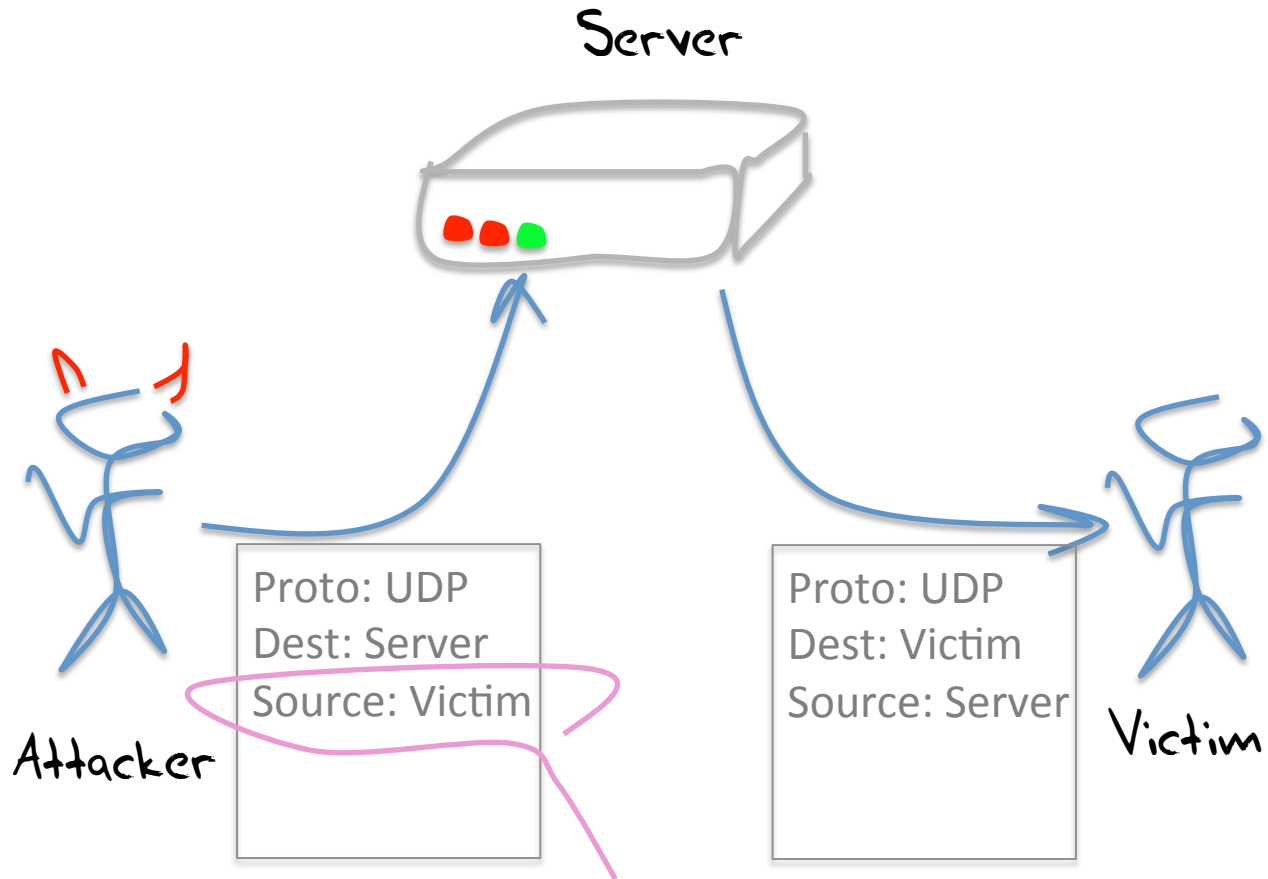
Some UDP applications use multiple UDP packets for large answers (e.g. NTP). Some rely on IP level fragmentation (e.g. DNS with EDNS0)

The problem with relying on fragmentation is firewall filtering and NATs (the trailing frags have no transport level header to assist in locating the NAT binding, as fragmentation does). And the problem with multiple UDP packets is that the onus for reliable reassembly is pushed into the application, which may not necessarily do this well!, And the sender has no flow control, which can be bad as well

UDP Mutation

- Unlike TCP there is no handshake between the two parties
 - Send the server a UDP packet
 - The server flips the source and destination IP addresses and responds with a UDP packet
 - The server never checks the authenticity of the source address
- This allows a simple reflection attack

UDP Reflection Attack



note fake source!

UDP and DDOS Reflection Attacks

This works “best” for a UDP-based service when:

- The service is widely used
- Servers are commonplace
- Servers are poorly maintained (or unmaintained)
- Clients are not “qualified” by the server (i.e. anyone can pose a query to a server)
- The answer is far bigger than the question

Hmmmm

What could that be?

The DNS!!!

- UDP-based query response service
 - UDP is now almost ubiquitous for the DNS – EDNS0 wiped out the last vestiges of TCP fallback for most DNS resolvers**
- The service is widely used
 - Everybody is a client of the DNS**
- Servers are commonplace
 - Resolvers are scattered all over the Internet**
- Servers are poorly maintained (or unmaintained)
 - There are some 30 million open resolvers**
- Clients are not “qualified” by the server (i.e. anyone can pose a query to a server)
 - authoritative DNS name servers are promiscuous by design**
 - Many DNS resolvers are unintentionally promiscuous**
- The answer is be far bigger than the question
 - Just ask the right DNS question!**

Co-Opting the DNS for Evil

- DNS DDOS attacks are now very commonplace
- They can (and do) operate at sustained gigabit speeds
- Efforts to mitigate tend to degrade the quality of the service as well as affecting the victim



What other UDP services are susceptible?

chargen?

snmp?

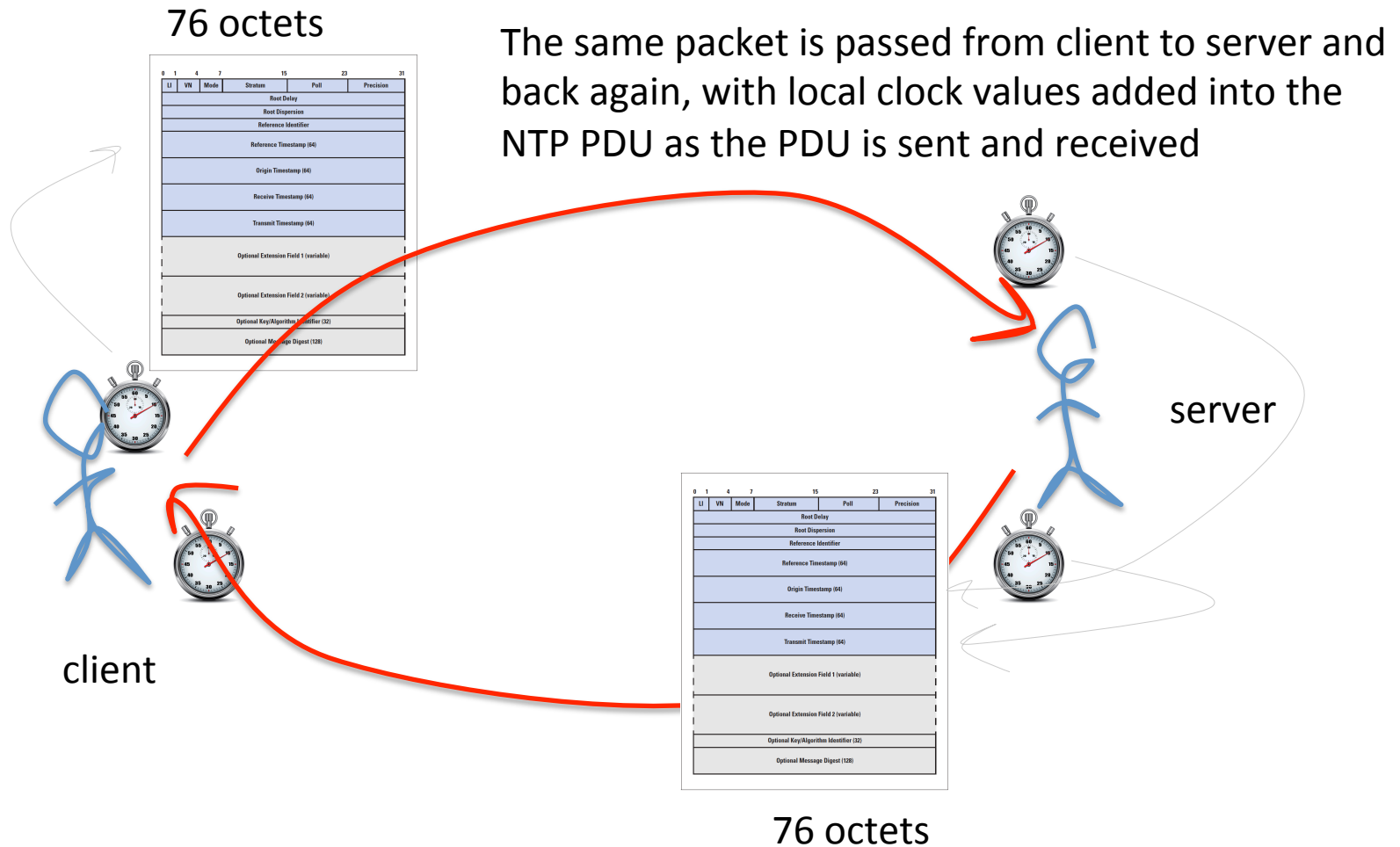
It's as easy as 1, 2, 3!

- NTP is a simple UDP query/ response protocol, where the NTP server listens on UDP port 123
- Time is important for network-distributed services
- So we've deployed a lot of NTP servers to distribute time across the network

NTP and UDP Reflection Attacks

- UDP-based query response service
 - UDP is ubiquitous for NTP**
- The service is widely used
 - Time is widely distributed**
- Servers are commonplace
 - NTP servers are scattered all over the Internet**
- Servers are poorly maintained (or unmaintained)
 - NTP tends to be operated in a “configure and forget” mode**
- Clients are not “qualified” by the server (i.e. anyone can pose a query to a server)
 - NTP is not necessarily promiscuous**
 - But it is often configured in a promiscuous mode**
- The answer is far bigger than the question
 - Not normally...**

NTP transactions are symmetric



NTP

The NTP server's time response is the same size as the NTP time query

Which limits the types of attacks that are effective, as this becomes indirection rather than indirection + amplification

But the NTP folk added another hook into the model

- The NTP command and control channel is also implemented in UDP, using the same UDP port

NTP

The NTP server's time response is the same size as the NTP time

Which becomes effective, as this amplification +

But the NTP model fits into the

- The NTP control channel is also implemented in UDP, using the same UDP port

OOOPS!



NTP Command and Control

ntpd – the “special” NTP query program

“monlist” returns the IP addresses of the last (up to) 600 systems that this NTP server has interacted with

```
ntpd -c monlist <server>
```

(There are other commands, but “monlist” provides the highest amplification)

One UDP packet of 220 bytes input generates up to 100 x 468 byte UDP packets in response

That’s an impressive amplification factor of 212!)

```
$ ntpdc -c monlist 127.0.0.1
```

```
listening on lo0, link-type NULL (BSD loopback), capture size 65535 bytes  
22:07:42.821666 IP 127.0.0.1.44354 > 127.0.0.1.123: NTPv2, Reserved, length 192
```





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World's largest DDoS strikes US, Europe

Powered by SC Magazine **SC** MAGAZINE

By **Darren Pauli** on Feb 11, 2014 1:55 PM (12 hours ago)
Filed under **Security**

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New attack vector a sign of "ugly things to come".

A content delivery network provider has today been hit by what appears to be the world's largest denial of service attack, in an assault that exploits an emerging and frightening threat vector.

The Network Time Protocol (NTP) Reflection attack exploits a timing mechanism that underpins a way the internet works to greatly amplify the power of what would otherwise be a small and ineffective assault.

US-based DDoS protection outfit CloudFlare was hit with the attacks after an unnamed customer was targeted.

It is unclear how many websites and users were affected, although at least one French networking host **reported** a 350Gbps DDoS attack during the assault.

CloudFlare chief executive Matthew Prince said the attack tipped 400Gbps, 100Gbps larger than the previous **record DDoS attack** which used DNS reflective amplification.

Tags
cloudflare, ddos, ntp, dos, security, infosec

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What you need to be naughty

To Do List

- ❑ Generate a list of open NTP hosts (zmap, for example is a good starting point)
- ❑ Write a simple script that sends monlist commands to the open server, with UDP source address spoofing
- ❑ Enlist some coercible hosts to generate some 2,500 monlist queries per second
- ❑ And the servers will respond with a 1Gbps DDOS stream!
- ❑ Rinse, repeat and multiply



What you need to be nice

Seal up your NTP

- The following Team Cymru's secure template for NTP should help:

<http://www.team-cymru.org/ReadingRoom/Templates/secure-ntp-template.html>

Disable monlist

- Upgrade NTP to at least version 4.2.7p26

Being Nice on a (cisco ios) Router

ios (recent 12.* releases)

```
access-list 46 remark utility ACL to block everything
```

```
access-list 46 deny any
```

```
!
```

```
access-list 47 remark NTP peers/servers we sync to/with
```

```
access-list 47 permit 10.0.0.1
```

```
access-list 47 permit 10.0.0.2
```

```
access-list 47 deny any
```

```
!
```

```
! NTP access control
```

```
ntp access-group query-only 46 ! deny all NTP control queries
```

```
ntp access-group serve 46 ! deny all NTP time and control by default
```

```
ntp access-group peer 47 ! permit sync to configured peer(s)/server(s)
```

```
ntp access-group serve-only 46 ! deny NTP time sync requests
```


Being Nice on a (cisco xr) Router

ios/xr

```
Ntp
server 10.0.0.1
Server 10.0.0.2
source Loopback0
update-calendar
!
! local packet transport service config
lpts pifib hardware police location 0/2/CPU0
flow ntp default rate 0
flow ntp known rate 64
!
! The input/loopback filter for xr
control-plane
management-plane
inband
interface all
!!! oh, no config here for ntp, I guess LPTS handles it all?
```

Being Nice on a (juniper) Router

juniper

This is a firewall filter fragment for a loopback filter which assumes a default permit

```
term ntp {
  from {
    source-address {
      0.0.0.0/0;
      /* NTP servers to get time from */
      10.0.0.1 except;
      10.0.0.2 except;
    }
    protocol udp;
    port ntp;
  }
  then {
    discard;
  }
}
```

The alternative is to use a loopback default deny filter, in which case you would need the inverse form of the filter to accept NTP packets from the configured servers:

```
term ntp {
  from {
    source-address {
      10.0.0.1/23;
      10.0.0.2/32;
    }
    protocol udp;
    port ntp;
  }
  then {
    count ntp-requests;
    accept;
  }
}
```

Being nice on a host

```
/etc/ntp.conf
```

```
# By default, exchange time with everybody, but don't allow  
# configuration.
```

```
#
```

```
restrict -4 default kod notrap nomodify nopeer noquery
```

```
restrict -6 default kod notrap nomodify nopeer noquery
```

```
#
```

```
# Local users may interrogate the ntp server more closely.
```

```
restrict 127.0.0.1
```

```
restrict ::1
```

But...

- Being nice is not always possible
 - There is a significant volume of embedded functionality in appliances and consumerware
 - And enough of it includes NTP to be a problem that is not going to be “fixed” anytime soon
- Which leads to the underlying observation:
that despite more than 15 years of lip service, without much actual support in our networks, Source Address Filtering really IS important!

How to be nice to each other

- ❑ Perform Source Address Validation filtering on all outgoing ports
 - i.e. deploy BCP38 in your network!

Some Useful Resources

NTP Monlist command:

<http://www.eecis.udel.edu/~mills/ntp/html/ntpdc.html>

Description of NTP attack

<http://blog.cloudflare.com/understanding-and-mitigating-ntp-based-ddos-attacks>

Sealing up NTP – a template for ntp.conf

<http://www.team-cymru.org/ReadingRoom/Templates/secure-ntp-template.html>

Open NTP servers

<http://openntpproject.org>

BCP 38

<http://bcp38.info>

BCP 38 tracking

<http://spoofer.cmand.org//>

Thanks!