The Rise and Rise of Content Distribution Networks

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APNIC
WIE December 2017

Our Heritage

The Telephone Network:

- Connected handset to handset
- Intentionally transparent network
- Peer-to-peer service construct
- Network-centric architecture with minimal functionality in the edge devices

Computer Networks

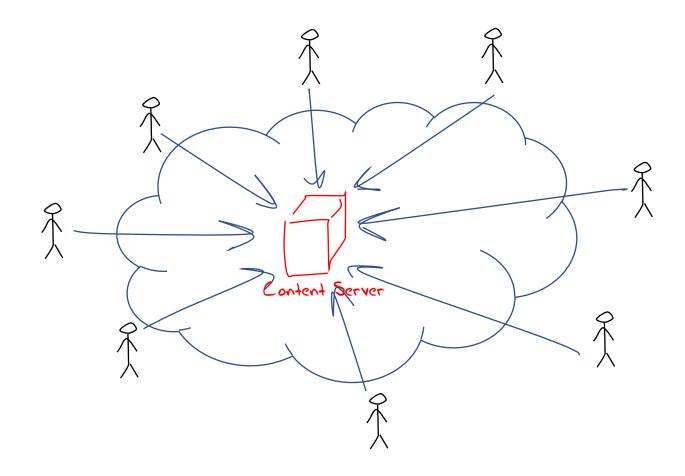
The original concept for computer networks was like the telephone network:

- The network was there to enable connected computers to exchange data
- All connected computers were able to initiate or receive "calls"
- A connected computer could not call "the network" the network was an invisible common substrate
- It made no difference if the network had active or passive internal elements

Clients and Servers

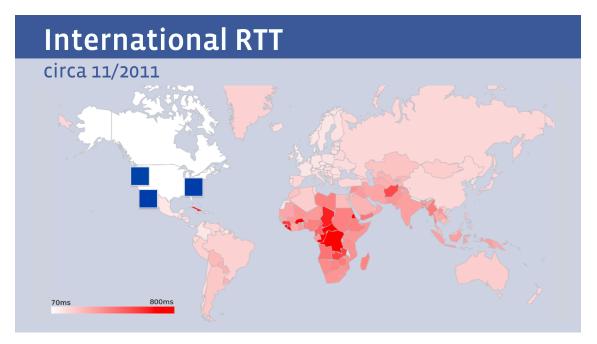
- The rise of the web-based content publishing model was accompanied by the creation of specialised server computers that published data, and specialised client-side devices who could only retrieve published data
- The rise of NATs enforced this role segmentation in the network
 - And, coincidentally removed any sense of urgency associated with the transition to IPv6

Content Server



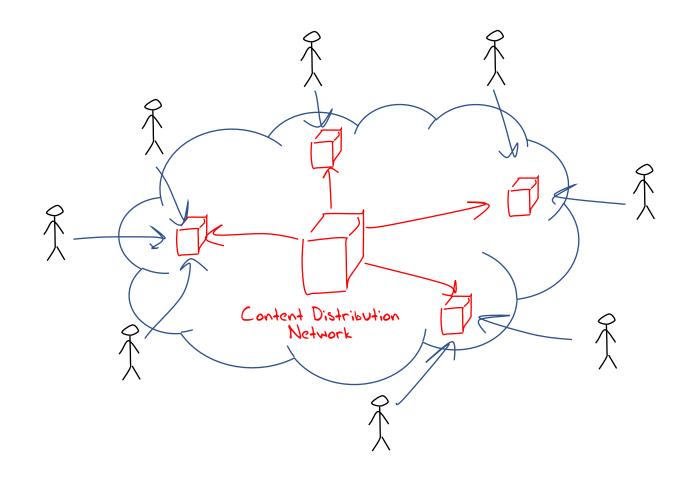
The Tyranny of Distance

But not all clients enjoy the same experience from a single service portal



Facebook presentation at NANOG 68

Content Distribution



Let them eat data!

The rise of the Content Distribution Network

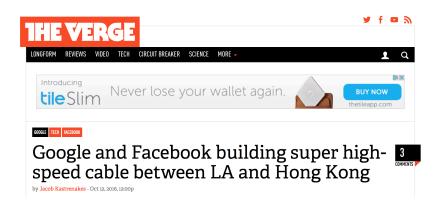
- Replicate content caches close to large user populations
- The challenge of delivering many replicant service requests over high delay network paths is replaced by the task of updating a set of local caches by the content distribution system and then serving user service requests over the access network
- Reduced service latency, increased service resilience, happy customers!

Who's building now?

Almost all new submarine international cable projects are heavily underwritten by content providers, not carriers

Large content providers have huge and often unpredictable traffic requirements, especially among their own data centers. Their capacity needs are at such a scale that it makes sense for them, on their biggest routes, to build rather than to buy. Owning subsea fibre pairs also gives them the flexibility to upgrade when they see fit, rather than being beholden to a third-party submarine cable operator."

Tim Stronge of Telegeography, January 2017



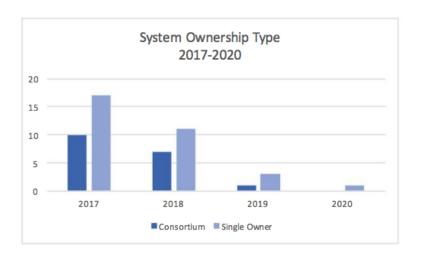
Submarine Cables

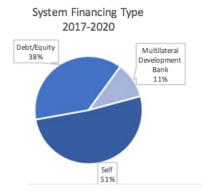
Systems Announced RFS 2017-2020

30
25
20
15
10
5
0
2017 2018 2019 2020

Fewer cables being built

And those that are being built are now single owner cables



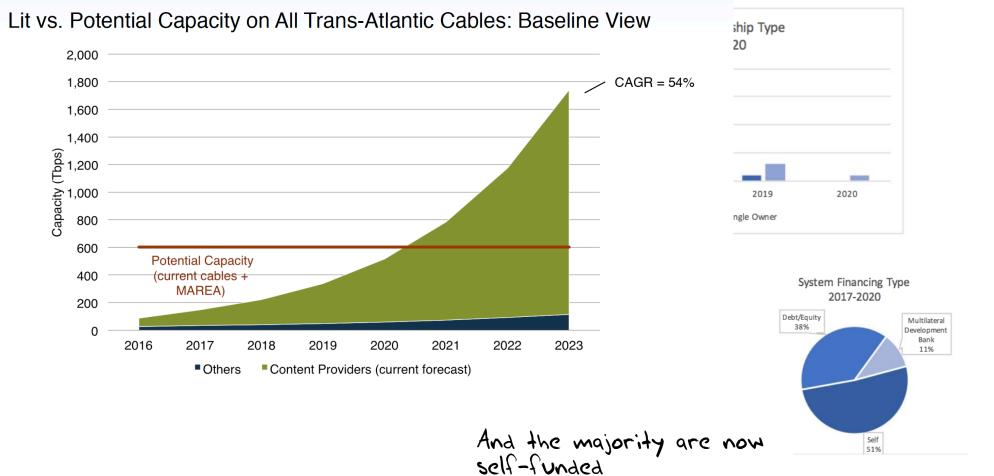


And the majority are now self-funded

Submarine Cables

Growth depends on content

being built are now



Today's Internet Architecture

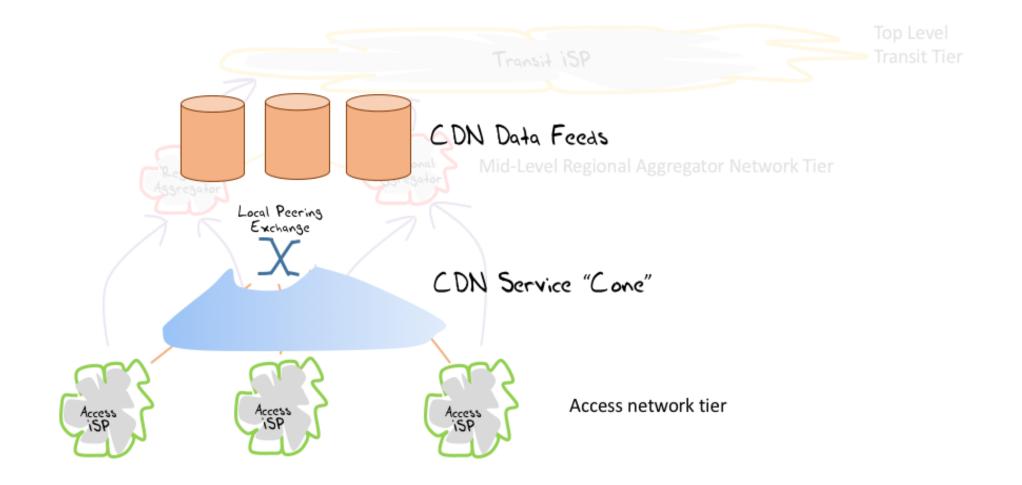
We've split the network into clients and servers

- Web servers
- Streaming servers
- Mail servers
- DNS servers

Servers and services now sit in CDN bunkers with global replication and DDOS hardening

Users don't reach out to content any more - the CDNs bring content to users

Today's Internet Architecture



Role Reversal

Service portals are increasingly located adjacent to users

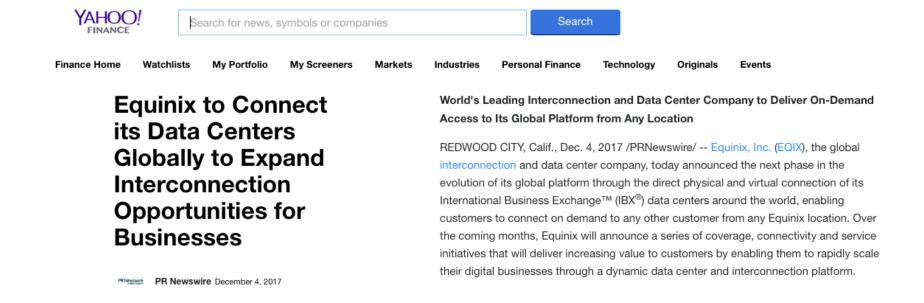
And that means changes to the network:

- Public Networks no longer carry users' traffic to/from service portals via ISP carriage services
- Instead, Private Networks carry content to service portals via CDN services

This shift has some profound implications for the Internet

Does Transit have a Future?

We see the CDN systems reserve a carriage resource through dedicated bandwidth / wavelength / cable purchase and effectively bypass the open IP carriage infrastructure

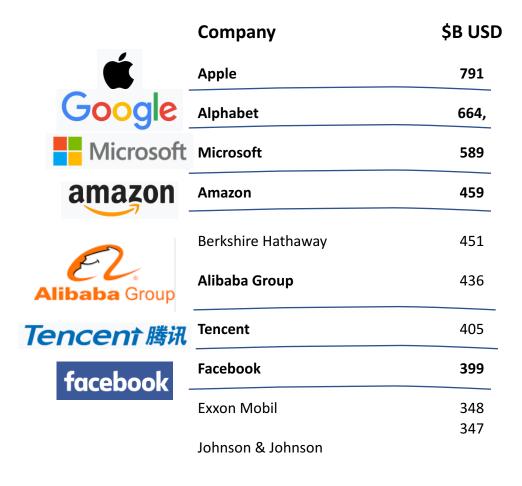


Does Transit have a Future?

- If users don't send packets to users any more...
- If content is now delivered via CDNs to users via discrete service cones...
- If there is no universal service obligation for content...
- If there is no visible definition of the "Internet Route Set" ('default') any more...
- If there is no economically viable demand for transit any more...

Then why do we still need Transit Service providers?

The Large and the Largest



The world's 10 largest publicly traded companies, as ranked by their market capitalization, September 2017

Content Really is King

- None of these seven technology companies are a telephone company, or even a transit ISP, or even an ISP at all!
- All of them have pushed aside carriage networks in order to maintain direct relationships with billions of consumers
- These valuable consumer relationships are based on content services, not carriage

Content Consolidation

- There are not thousands of content service platforms
 - There are just a few left
- And the space is dominated by a small number of dominant actors who set the rules of engagement for all others

Content Consolidation

"The size and scale of the attacks that can now easily be launched online make it such that if you don't have a network like Cloudflare in front of your content, and you upset anyone, you will be knocked offline.

•••

In a not-so-distant future, if we're not there already, it may be that if you're going to put content on the Internet you'll need to use a company with a giant network like Cloudflare, Google, Microsoft, Facebook, Amazon, or Alibaba.

•••

Without a clear framework as a guide for content regulation, a small number of companies will largely determine what can and cannot be online.

Matthew Prince August 2017

We've been here before...

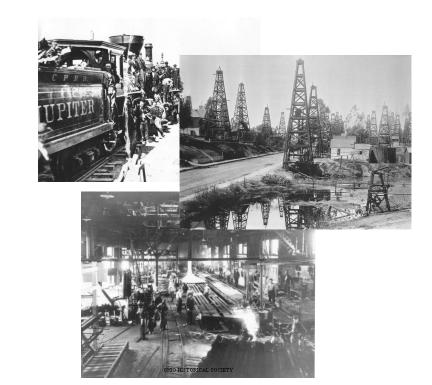


High Museum of Art, Atlanta

The Gilded Age

A term applied to America in the 1870 – 1890's about the building of industrial and commercial corporate giants on platforms that were a mix of industrial innovation and enterprise with elements of greed, corruption and labor exploitation

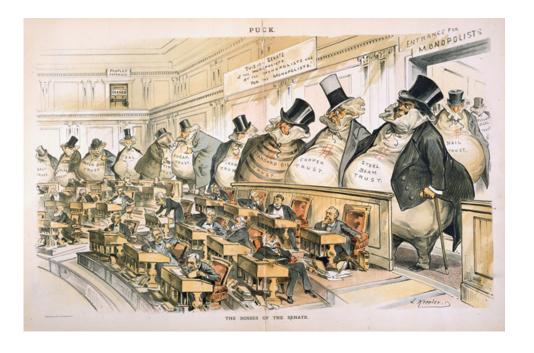
Andrew Carnegie - US Steel
John Rockfeller - Standard Oil
Theodore Vail - AT&T
George Westinghouse — Rail Brakes
Thomas Edison — General Electric
J P Morgan - Banking



The Gilded Age

During this period in the United States the dominant position within industry and commerce was occupied by a very small number of players who were moving far faster than the regulatory measures of the day.

The resulting monopolies took the US decades to dismember, and even today many of these gilded age companies remain dominant in their field



The Internet's Gilded Age

At some point in the past decade or so the dominant position across the entire Internet has been occupied by a very small number of players who are moving far faster than the regulatory measures that were intended to curb the worst excesses of market dominance by a small clique of actors.



Who's Gilding?

	Company	\$B USD
É	Apple	791
Google	Alphabet	664,
Microsoft	Microsoft	589
amazon	Amazon	459
	Berkshire Hathaway	451
Alibaba Group	Alibaba Group	436
Tencent 腾讯	Tencent	405
facebook	Facebook	399
racebook	ExxonMobil	348
	Johnson & Johnson	347

The Internet's Gilded Age

These actors have enough market influence to set their own rules of engagement with:

- Users,
- Each other,
- Third party suppliers,
- Regulators and Governments

By taking a leading position with these emergent technologies, these players are able to amass vast fortunes, with little in the way of accountability to a broader common public good

The Internet's Future

Gittes: How much are you worth?

Cross: I've no idea. How much do you want?

Gittes: I just want to know what you're worth. Over

ten million?

Cross: Oh my, yes!

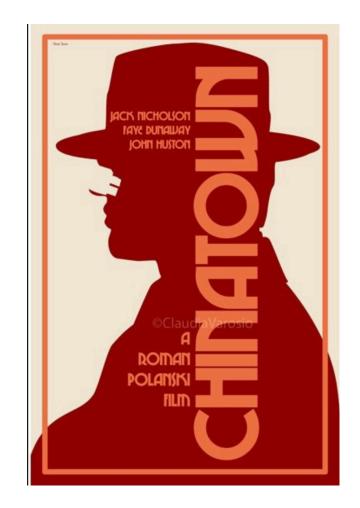
Gittes: Why are you doing it? How much better can you

eat? What can you buy that you can't already

afford?

Cross: The future, Mr. Gittes - the future!

Chinatown (1974)



Exactly where are we?

- We started this journey building a telephone network for computers to communicate between each other
- But now one-way content distribution lies at the core of today's Internet
- This content distribution role is an enterprise service framework rather than a public carriage service
- The internal parts of the carriage network are now being privatized and removed from public regulatory scrutiny
- What's left is just the last mile

Last Mile Futures

- Can independent last mile access networks survive as independent entities in this environment?
 - Like the experience with transit markets will they fall victim to the pressure from the cashed up service provider sector and their CDNs?
 - If access networks come to rely on imposing tolls on content providers, then at what point will the folk paying the these tolls assert proprietorial control over this last mile asset?
- Is this something that markets will resolve, or will we see this as a more insidious form of market failure?

Fin!